

HOPE (Homeless Outreach Providing Encouragement)

Volunteer Covenant

As a volunteer, I promise to strictly follow these Behavioral Standards as a condition of serving those who attend HOPE.

As a volunteer, I will:

- Treat everyone with love, grace, mercy, respect, patience, and dignity.
- Be a positive force for good.
- Honor the equality of all people, avoiding all forms of discrimination and respecting the dignity of each person without regard to economic status, age, gender, race, ethnicity, religion, sexual orientation, or physical or mental abilities.
- Be knowledgeable of and adhere to Garner United Methodist Church's Safe Sanctuary Policy (available online at <https://www.garnerumc.org/safe>).
- Report to my assigned leader immediately any concerns regarding safety, abuse, or inappropriate behavior, especially of a minor, elderly adult, or disabled person (see N.C. Gen. Stat. § 7B-301, and § 108A-102).
- Be sure another adult has visible contact of me if I am in the presence of a child or youth.

As a volunteer, I will not:

- Demean or harm any other person with words, actions, messages, or gestures.
- Use profanity in the presence of guests or other volunteers.
- Be alone with a child or youth.
- Inappropriately touch guests or other volunteers, particularly a child or youth.
- Pose any known health risk to guests or other volunteers (i.e., fevers or other contagious situations).
- Possess weapons of any type while on the premises of Garner United Methodist Church.
- Use, possess, or be under the influence of alcohol or illegal drugs at any time while volunteering.
- Provide transportation in my personal vehicle, or provide gifts of value to a HOPE guest, while I am serving at HOPE. If I choose to do so outside of my volunteer time and duties at HOPE, it is entirely at my own risk.

I understand that any action inconsistent with these Behavioral Standards will violate the Volunteer Covenant and may result in my removal as a volunteer for HOPE.

Signature _____

Date _____

Printed Name _____